SMOOTH OPERATOR SOLUTION

1. Start with puzzle as in Fig. 1. Fold Part A away and down.
2. Keep object ring on Part C and slide both up straight section of Part B. See Fig. 2.
3. Fold C over B, tipping ring to stand up in the open center of B. To do this, the C eyes must pass through ring so the ring can pass over the eye of B and the top ring that attaches A and B. See Fig. 3.
4. Unfold C and bring back down the closed end of B. Leave ring in the center of B. See Fig. 4.
5. Line up open section of C with open section of B. *Next is the tricky part!*
6. Slide C up toward the eyes of B. Part C must be on top of B, and A and B must be held together flat. Position ring so that it moves into the center of C as it slides up B. See Fig. 5.

If the puzzle does not look like Fig. 5, it is because the bottom rings are not positioned correctly.

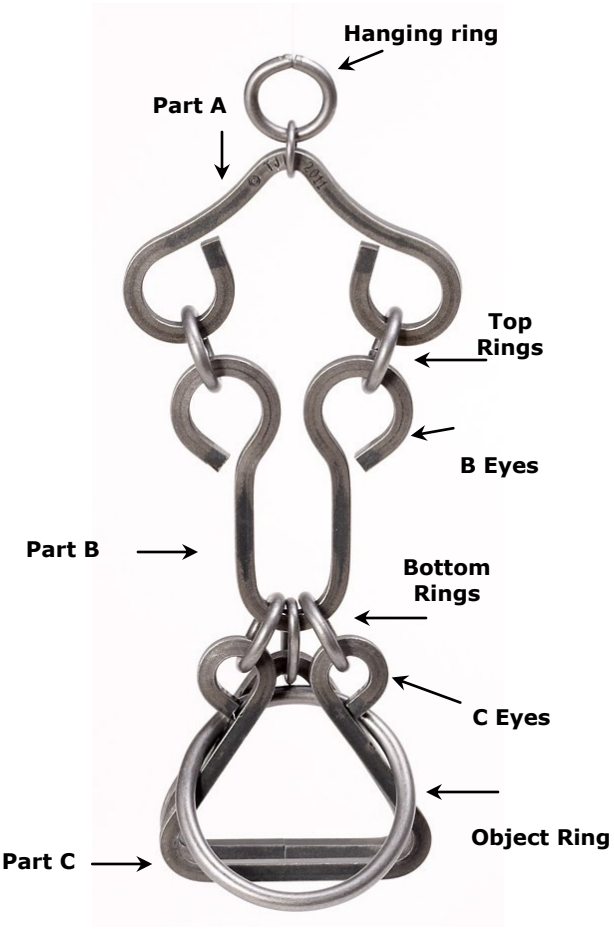

Figure 1

To remove object ring: Bring ring straight up through the center opening and over the eyes to remove (will work on either side).

REASSEMBLY:

Smooth Operator practically puts itself back together. Start with the body of the puzzle as shown in Fig. 5, with the ring in the center. Follow steps 4 through 1 in reverse.

Note: The ring sits on Part C. If it ends up on the triangle, the puzzle is not reassembled correctly.

SMOOTH OPERATOR DIAGRAMS

Figure 2

Figure 3

Figure 4

Figure 5